

UNDERGRADUATE · UC SAN DIEGO

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Education

University of California San Diego

La Jolla

JUNIOR, MATHEMATICS - COMPUTER SCIENCE, MINOR IN COGNITIVE SCIENCE, 3.4 GPA

Sep. 2018 — Jun. 2022

Languages and Skills___

Programming Languages and Software

Swift, SwiftUI, ARKit, Java, C, C++, Python, JavaScript, ARM, HTML, CSS, LaTeX

Current

REACT, REACT NATIVE, SOLIDWORKS — COMPUTER-AIDED DESIGN, XCODE, MATLAB, GITHUB, FIREBASE

Relevant Coursework

MATHEMATICS: LINEAR PROGRAMMING, GRAPH THEORY, STATISTICS
COMPUTER SCIENCE: ADVANCED JAVA, DATA STRUCTURES, ARM ASSEMBLY

2017 - 2020

Projects

"ieeeucsd.org" React Website

La Jolla

Webmaster June. 2020 — Current

- Developing an interactive website for thousands of IEEE users consisting of both students and business leaders
- Coded with **React** and utilized **Gatsby** with a variety of Node libraries to allow for flexibility and reusable components

"Timezone Hero" iOS Application

La Jollo

PROJECT LEAD AT LOGILEAP

Jan. 2020 — Mar. 2020

- Available now on the App Store!
- Developed a full feature Timezone application with **SwiftUI** that allows the user to change the time in one zone and see the changes reflected in every other zone

"enLIGHTen" Machine Learning Mobile Application

La Jolla

1ST. PLACE IEEE QUARTERLY PROJECT++

Jan. 2020 — Mar. 2020

- Developed an iOS Application using SwiftUI to dynamically control lighting based on machine learning predictions of where a person is located
- Used **TensorFlow Lite** and an infrared camera to detect where a person is in a room to turn on nearby lights

Experience

iOS Software Developer

Remote

LOGILEAP TECHNOLOGIES LLC

Sep. 2020 - Present

• Developing an Augmented Reality iOS painting application with real-time collaboration using **ARKit** and **Firebase**

iOS Software Development Internship

Remote Internship Jun. 2020 — Sep. 2020

LOGILEAP TECHNOLOGIES LLC

- Developed a timezone application called "Hero Timezone" (coming soon to the App Store) using SwiftUI 2.0
- · Created an AR app capable of a shared experience that allows custom AR objects from user device using ARKit
- Coded an App Store style discovery page with Swift 5.0 for an India grocery application for users to easily discover new foods

Software Development Internship

San Diego

DEVELOPED MOBILE IOS APPLICATION

Feb. 2019 — Jun. 2019

- Developed a prototype iOS application using **Swift** for an innovative food startup company hoping to bring homecooked food to thousands of people
- Connected to Firebase to authenticate users and add new users to database

Achievements and Leadership

1st Place IEEE Quarterly Project Competition++ 2nd Place IEEE Quarterly Project Competition IEEE Webmaster (Elected Officer) Mar. 2020 Jun. 2019

May. 2020 - Current